Summer Independant Learning

Refine your project (assessment objectives below) - choose 1 thing to refine for each AO

In-Depth Artist Research AO1

4 observational drawings linking to artist AO3

Sketchbook up to date   SIL must be presented in sketchbook for when we return   Checklist on Teams

Artist's name

Biography

image

Small paragraph

Artist copy (tie in)

Artist's name in-depth

Artist's work

Side of A4 font size 1(2)6(2)6(2)

A01
Contextual understanding

AO3
Record Ideas

Record ideas, observations and insights relevant to intentions, reflecting on work and progress

AO3 (25% of total mark)

Evidenced in:

Mood boards
Drawing: quick idea sketches/quality idea drawings
Photography
Idea Generation/Planning pages
Annotation
Reflection and review

Choose from the following:

Add mini mood boards to each dev idea gen page.

Add mini mind map to each dev idea gen page.

Add small handwritten reflections next to smaller samples throughout book: What went well, even better if.

Add 3 A6 Sketches from gallery visits and primary photographs in biro, fine liner, ink and wash.

Annotate articles, book pages, screenshots from films etc and tie in before each development.

Ask for peer feedback what went well, even better if on each dev and record as a small paragraph tied in with evaluations.

If your idea has changed add in a paragraph explaining why before the point in your book it starts to change.

AO4

Final outcomes and presentation

Present a personal and meaningful response that realises intentions and, where appropriate, makes connections between visual and other elements.

AO4 (25% of total mark)

Evidenced in:

Final outcome/s
Presentation of Final outcome

Choose from the following:

Consider re photographing your Dev in a different way e.g. outdoors, in the booth, in the studio with projections etc.

Add digital mock ups before/ after each dev in different scenarios such as gallery spaces etc.

Present final piece progress diaries- a double page per week with small fabric samples and any leftovers.

Photograph all devs together in studio to show journey.

Go back and improve each development piece by adding fine detail e.g. Machine stitch, hand stitch techniques, expander paint, beading to reach the top marks.

Ask Emily/Lucy to print primary photographs off large scale (up to A1) to photograph as extra development pieces.